

COLOR DEMON SEED

By Jeff Sorenson & Philip McKenzie

From the dark void of outer space they came, destroying order, leveling great planets, and laying to waste all that came within their path. A few brave heroes fought vigorously in defense of the home galaxy. Many gave their lives and their homes, and finally the demons were fended back into their own dreaded void. Now, so many years later, when all was quiet and peaceful, the dreaded sounds of battle have returned. The nightmare hasn't ended yet! IN A BLAZE OF COLOR AND SOUND, THE DEMONIC FORCES ARE BACK!

The first waves of flying, diving, and bloodthirsty bats arrive. Hold your shields close at hand. Move, fire, and move again. It's a never ending battle of the mind and body. If you're skilled enough to defeat the bats, then be ready for a much greater challenge, THE DEMONS themselves. Monstrous wings flap, deadly bombs drop, and the screeches of pain echo in your ears. Open up with all the shots you can spare. If you've got the skill, you just might make it. Destroy a wing and another takes its place. Only a direct shot can save you now. Only with the greatest of skill, will you show triumph in this battle. If you do, then you'd better be ready for the END. The flag ship is descending to destroy your remaining ships. Your only hope is to penetrate its hull, break through the shield, and then destroy the dreaded commander Gargoyle inside.

This classical arcade game comes to your Color Computer in all the action, color, and sounds that you'd expect. Outstanding graphics and three major challenge stages are just some of the surprises you'll encounter!

32K Color Computer.

COMPUTER SHACK

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THE GAME

Tilt your head toward the sky! Look with a keen eye! Listen with a sharp ear! Off in the distance they're coming, packed with unequivocal courage and awesome power. The demonic forces are attacking in blazing color. Defend what's left of the galaxy. Move, fire, and keep a close hand on your shields. Battle four unearthly waves of demons, and then, when things are starting to look up, you must take on the greatest challenge of all, the DEMON ATTACK SHIP.

THE OBJECT:

Your goal is simple. Take on and destroy each successive wave of demons and then go on to the next wave. It's not going to be easy. Keep your eyes on the low flying demons, keep moving at all times, and above all, be ready to use your shields.

CONTROLS:

- (LEFT ARROW) - Move ship left
- (RIGHT ARROW) - Move ship right
- (Q), (A), or (SPACE) - Fire missiles
- (UP ARROW), (DOWN ARROW), or @ - activate shields
- (BREAK) - to turn off sound
- (P) - pause game
- (ENTER) - resume game
- (BREAK) & (ENTER) typed simultaneously - abort game
- (JOYSTICK) - move stick forward to activate shield

WAVES:

FIRST WAVE - A group of small bats fly across the screen in formation and dive to attack. A bat can only be destroyed by a direct hit. Each bat is worth 50 points in formation and 100 points out of formation. In this wave, you may have two shots on the screen at the same time.

SECOND WAVE - This wave is identical to the first wave except that you may have only one shot on the screen at a time.

THIRD WAVE - In this wave, seeds fly back and forth across the screen. Each seed is worth 40 points. The seeds soon grow and hatch into monstrous demons which swoop down and drop bombs. To kill a demon, you must hit it directly in the head. "WINGING" a demon will only cause the loss of a wing (20 points), which will soon grow back. A demon is worth 100 points when flying back and forth and 200 points when diving. An

additional 100 points is awarded if both wings are intact. In the third wave, your ship can have two shots on the screen at a single time.

FOURTH WAVE - This wave is identical to the third wave except that you may have only one shot on the screen at a time.

FIFTH WAVE - In this wave, you must destroy the Demon Attack ship. The first step is to break through the underside of the ship (watch for falling debris). Once an opening is cleared, fire at the rotating shield. Clear yourself an opening so that one of your shots may reach the gargoyle in the center of the ship. Self-sacrificing bats will swoop down and try to defend the ship. Fend them off as best you can, but don't stray from your objective. The ship will continue to become lower and lower. If it comes too low, it will crush your remaining ships. If you destroy the gargoyle, the ship will go and you will score 500 points. In this wave, you may have only one shot on the screen at a time.

CHALLENGE STAGES:

After the second, fourth and sixth demon attacks (group of five waves), you will compete in challenge stages. You will have to figure out the challenge rounds on your own. Good Luck! (What do you expect? I haven't made it to a challenge stage either.)

LOADING INSTRUCTIONS:

Cassette:

- 1.) Place cassette in recorder and press PLAY.
- 2.) Type CLOADM (ENTER).
- 3.) Once the tape stops, the program will start.

Disk:

- 1.) Place diskette in drive
- 2.) TYPE - RUN "DEMON"
- 3.) The program will begin.

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